



Education

Data Center Evolution and Network Convergence

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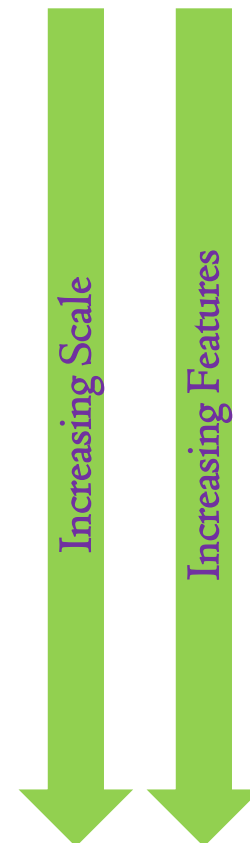
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➤ Data Center Evolution and Network Convergence

- ◆ FC, FCoE, NAS, iSCSI, DCB, traditional LAN, internet/WAN, HPC, clusters, clouds, server virtualization, storage virtualization, network virtualization, and more are all colliding in your data center. Redundancy, resiliency, security, I/O consolidation, network convergence, dynamic application distribution, and thin provisioning with high levels of service are desired at all layers and all data center sizes across a broad spectrum of use cases. You worry about operational separation, buying decisions, investment protection, cost and energy savings, and evolving standards while maintaining very high levels of service and security. Is the technology evolving to a dream come true or a nightmare? If that doesn't keep you up at night nothing will.
- ◆ This tutorial will untangle, define, and illustrate the main ideas and concepts behind Data Center Evolution and Network Convergence to give context and a solid foundation for discussions with your vendors as well as for your further reading and investigation. The point of view taken for this presentation is that of the network and transport characteristics in the face of the changes taking place.

- Data Center Evolution
 - History
 - Influences, Trends, Drivers
 - Data Center Map
 - Network Convergence
- Techniques and Technology
 - Complexity – Scaling – Tiers
 - I/O Consolidation
 - SAN-LAN Convergence

- **First Model**
 - ◆ isolated systems
 - ◆ direct attach storage
- **Second Model**
 - ◆ limited networking
 - ◆ direct attach storage
- **Third Model**
 - ◆ Networking Explosion
 - ◆ direct attach storage + local cluster server-server storage
- **Third and a half Model**
 - ◆ Flexible storage via NAS and network file systems
- **Fourth Model**
 - ◆ SANs for block storage attach plus fully entrenched NAS
- **Fifth Model ('current one')**
 - ◆ Server Virtualization drives first hop I/O consolidation, increased SAN attach
 - ◆ “Cloud” (pooled resources of all kinds with uniform distributed access)
- **Evolving Model**
 - ◆ Network Convergence
 - › Protocols for SAN and LAN on same infrastructure
 - › Network Scaling via virtualization and simplification (tier collapsing, distributed control planes)



Recent Trends in the Data Center

Consolidation

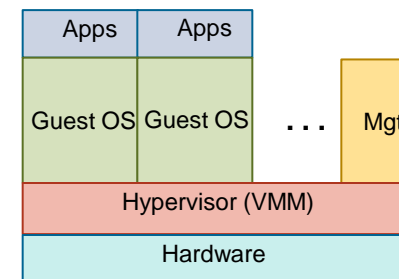
- § Mega DCs;
400K sq ft
- § 4K racks,
200K servers



DC Scale

Server Trends

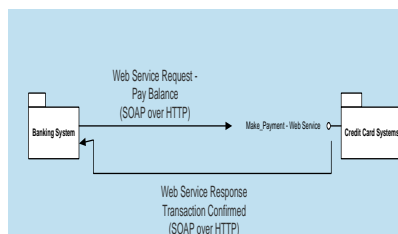
- § Multi-core
(8->16
>32,...128,...)
- § Virtualization
and VMs



Want Low Oversubscription

Application Trends

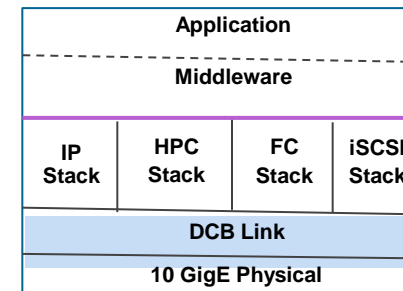
- § SOA, Web 2.0
- § MapReduce,
Hadoop, Grids



Increased East-West traffic

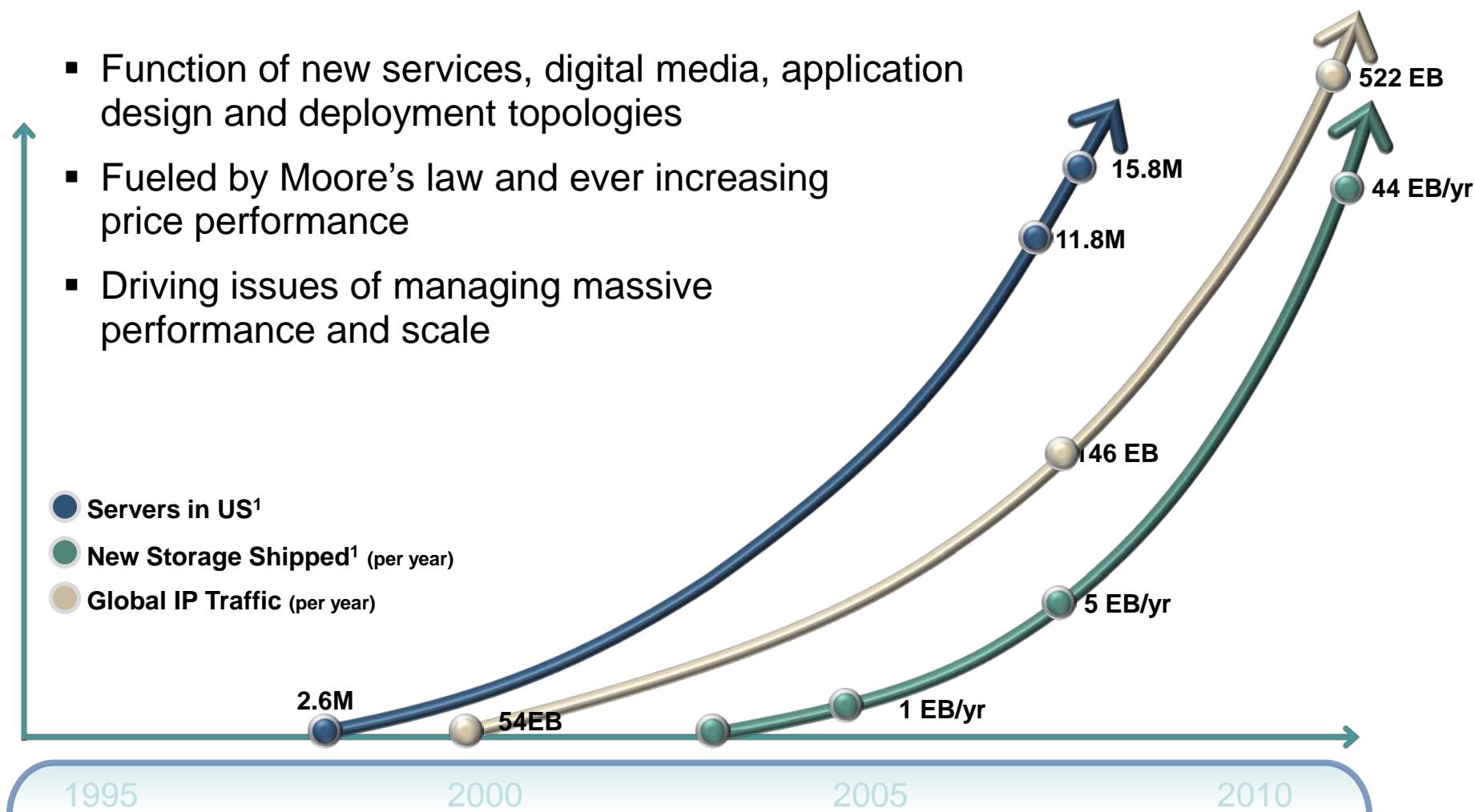
Interconnect Trends

- § Convergence
to 10 GE
- § Enhancements
to Ethernet



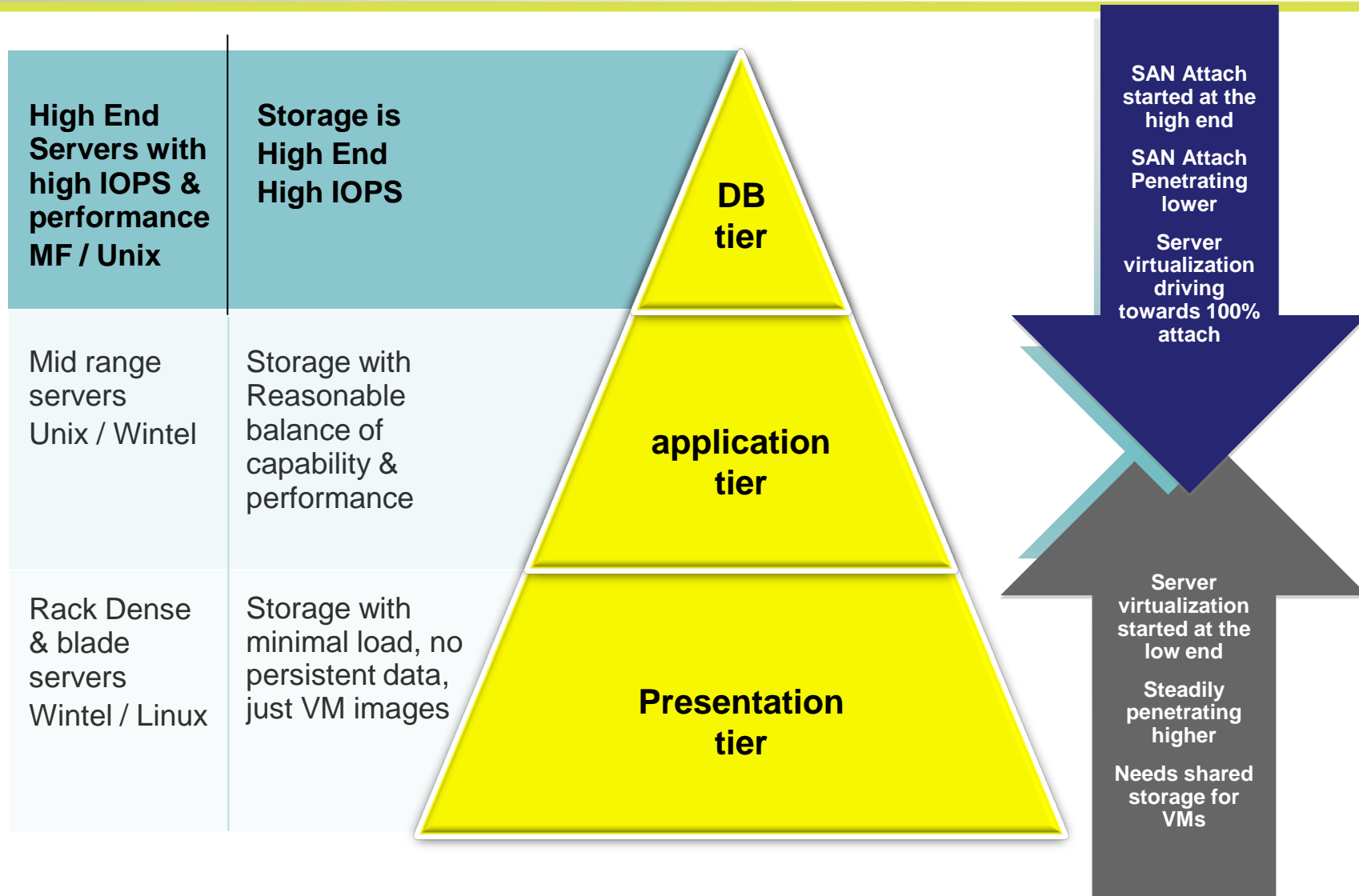
Large speed increases 10/40/100 GE

Explosion in infrastructure



Complexity increases exponentially with scale ¹Source: IDC

Servers and Storage Attach



➤ Aggregate up and Virtualize down

- ◆ many examples such as storage arrays, servers, ...
- ◆ avoid Accidental partitioning
- ◆ embrace Deliberate partitioning

➤ Aggregation

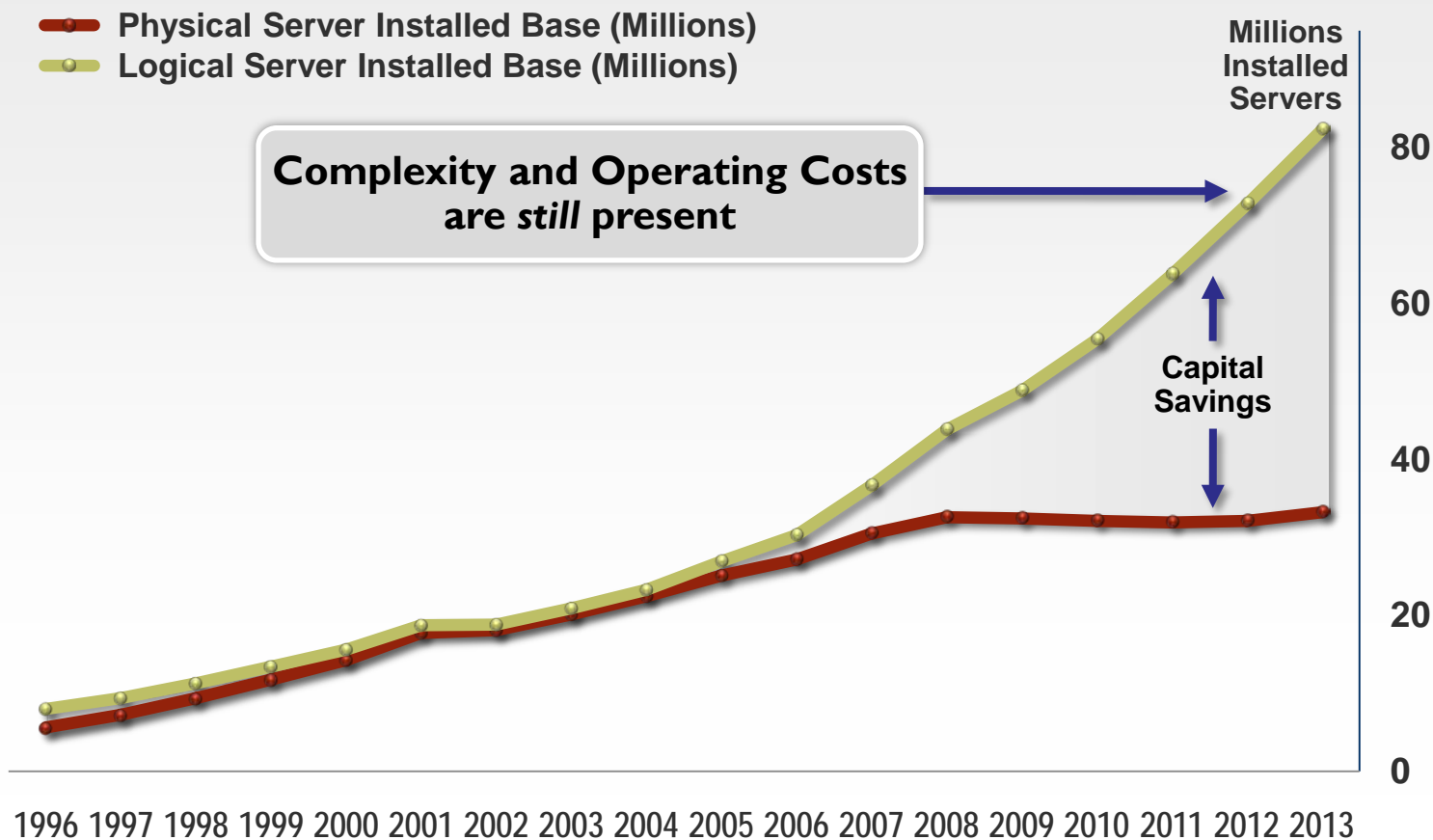
- ◆ Physical and Software
- ◆ Bring together and pool capacity with flexible connectivity

➤ Virtualization

- ◆ logical partitions of the aggregated systems to match actual need
- ◆ flexibility → fungible resources everywhere
- ◆ Utility Infrastructure with just in time & thin provisioning

THIS IS HAPPENING TO NETWORKS AS WELL

Virtual to Physical Server Trend



Source: IDC

... because Data Centers are always in flux

Application life cycle

services introduced, updated, retired

Load on servers and networks constantly changing

can be unpredictable

Resource management challenge

- ♦ Minimize the need for excess capacity
 - › Reconfigure
 - › Reclaim/Reuse
- ♦ Adding resources is last resort

Dynamic shared resource pools address these issues

Enabled by Virtualization + Full Connectivity Networks

Any servers potentially needs access to any storage

Drives SAN attach from 20% to near 100%

If you don't converge you will end up connecting everything to everything anyway but across additional parallel networks.

Has Convergence already happened?

➤ For some aspects of Convergence: YES

- ◆ NAS Allows access to file based storage across the network
- ◆ iSCSI Allows access to block based storage across the network
- ◆ SANs have been bridged across metro and wide area networks for 10 years (FCIP, iFCP, & proprietary)
- ◆ FCoE provides an accepted protocol for FC across an Ethernet

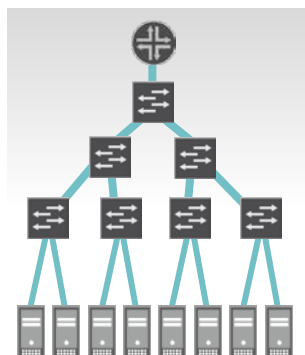
➤ These are good but not sufficient

- ◆ Data center LANs have issues at scale
- ◆ WAN IP SAN connections do not solve the Local Data Center problem
- ◆ Operational Characteristics of FC based SANs desirable and entrenched

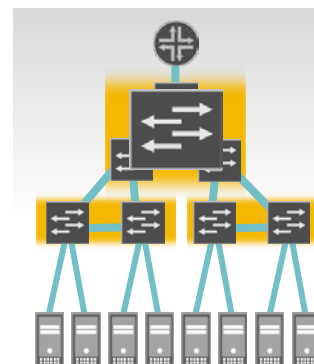
➤ **SO, we will explore the new wave of convergence**

➤ Convergence occurring along 2 major themes

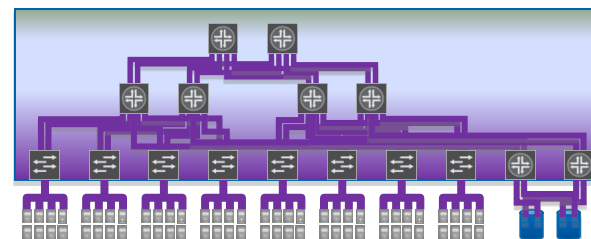
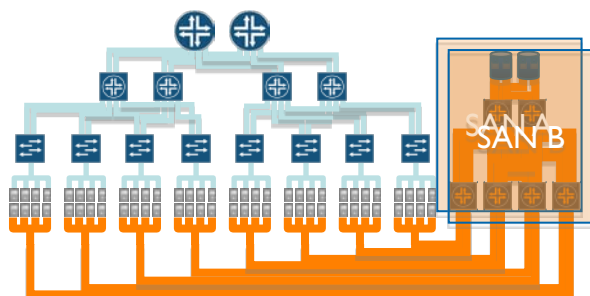
- ◆ These are happening at the same time
- ◆ We will discuss them separately
- ◆ We will discuss how they merge together



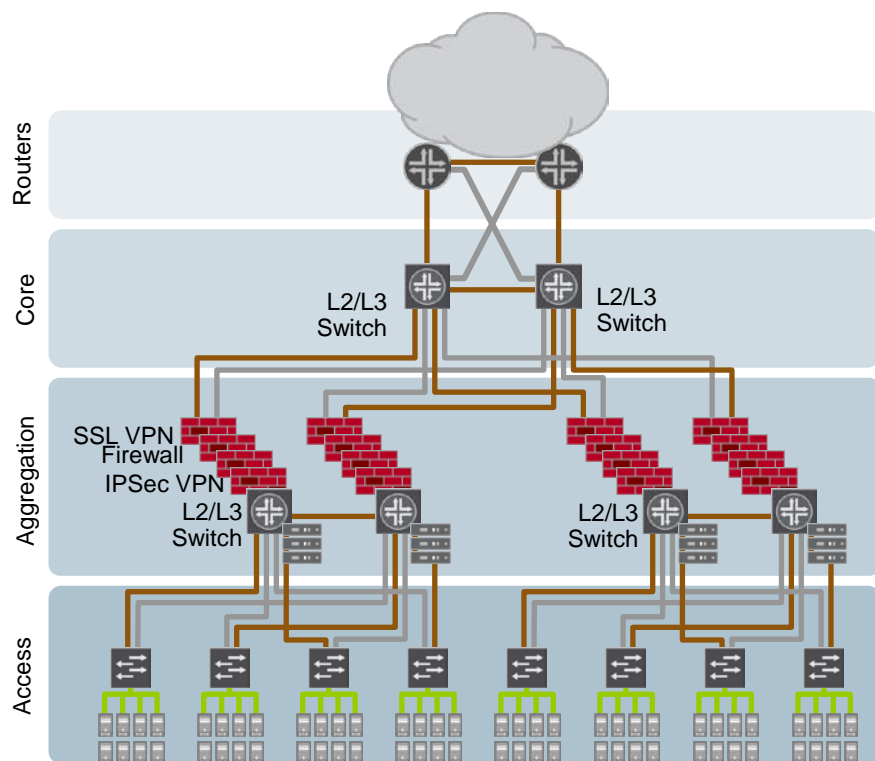
Collapsing
Tiers



Converging
Infrastructures

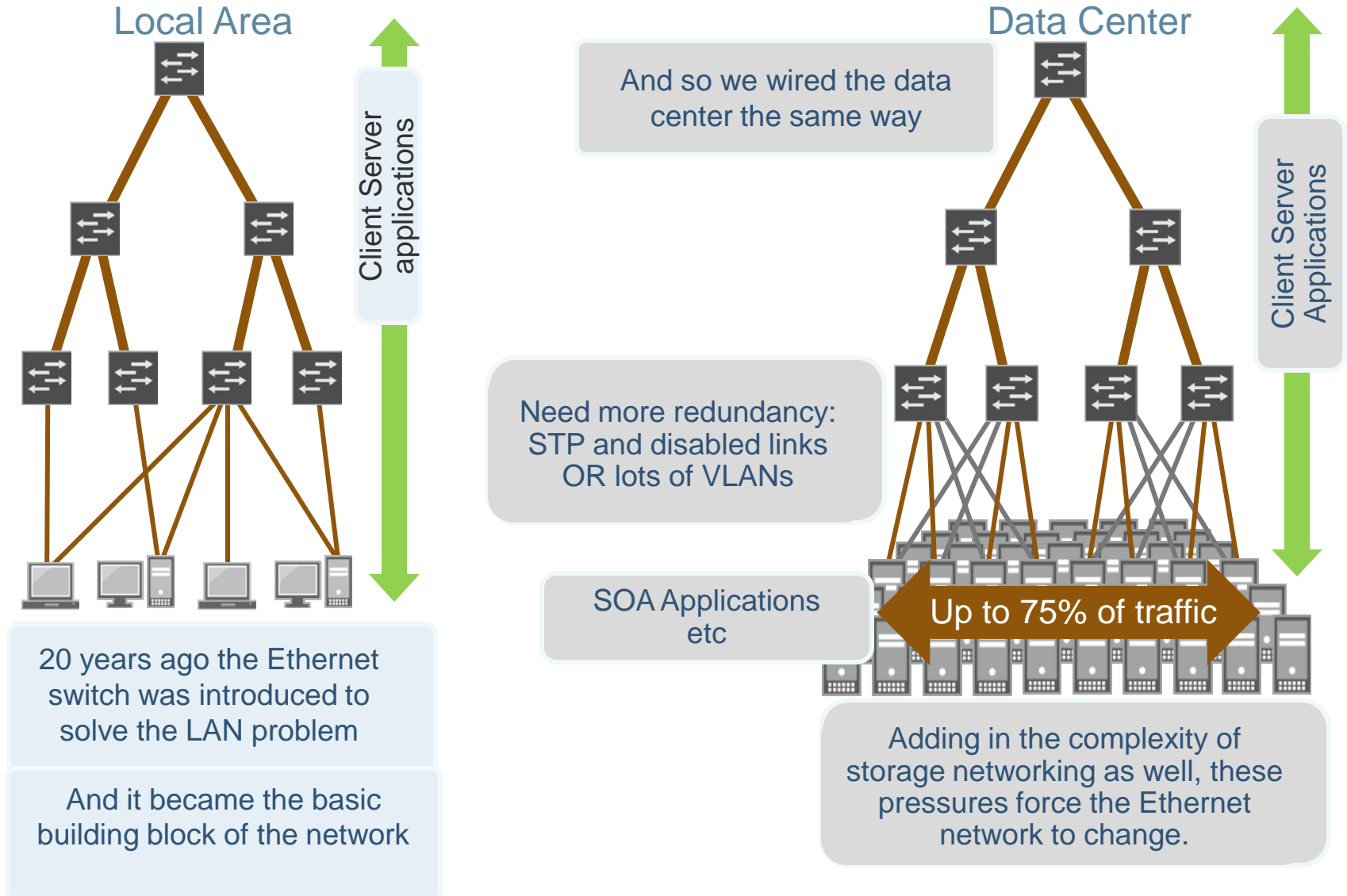


Data Center LAN (today)



- Servers → Servers, NAS, Campus/MAN/WAN across switched network
- Multi-Tier
- 100's to many 1000's of ports
- multi-link redundancy
- 100s of meters max diameter
 - ◆ oversubscribed
 - ◆ East-West Latency can be a problem
- Ethernet carrying predominantly IP traffic
- Firewalls and security in aggregation layer
 - have to be distributed in the data path due to efficiency forced by oversubscription

Evolution of the Data Center LAN

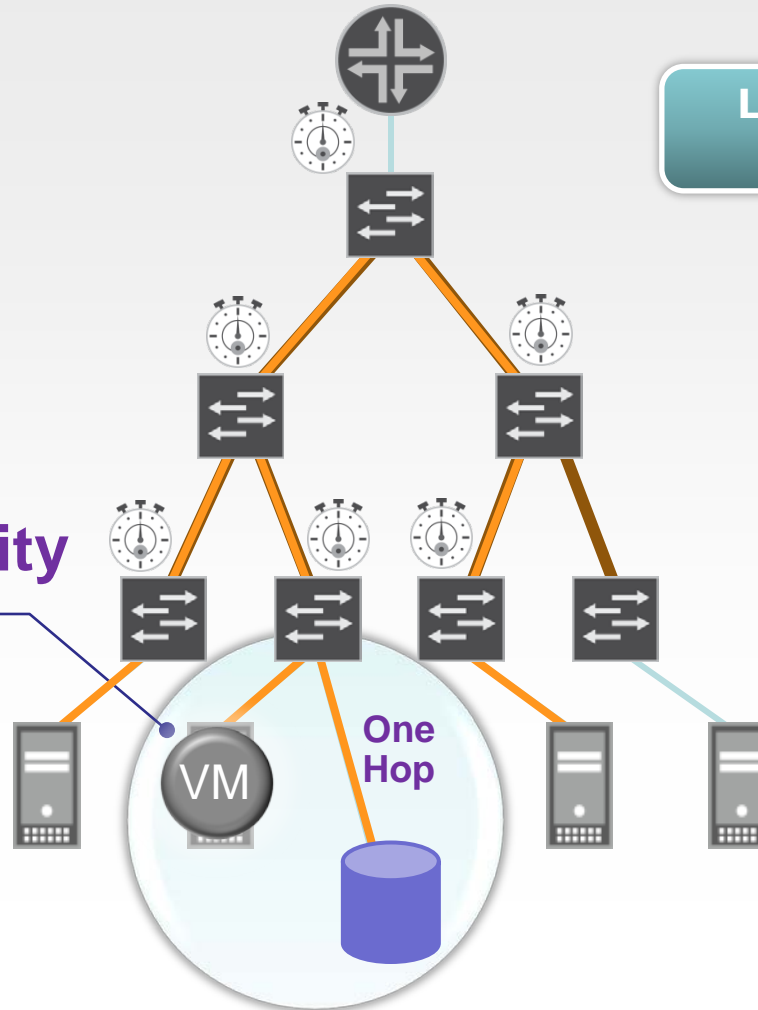


Bubbles of Optimal Performance

Typical tree configuration

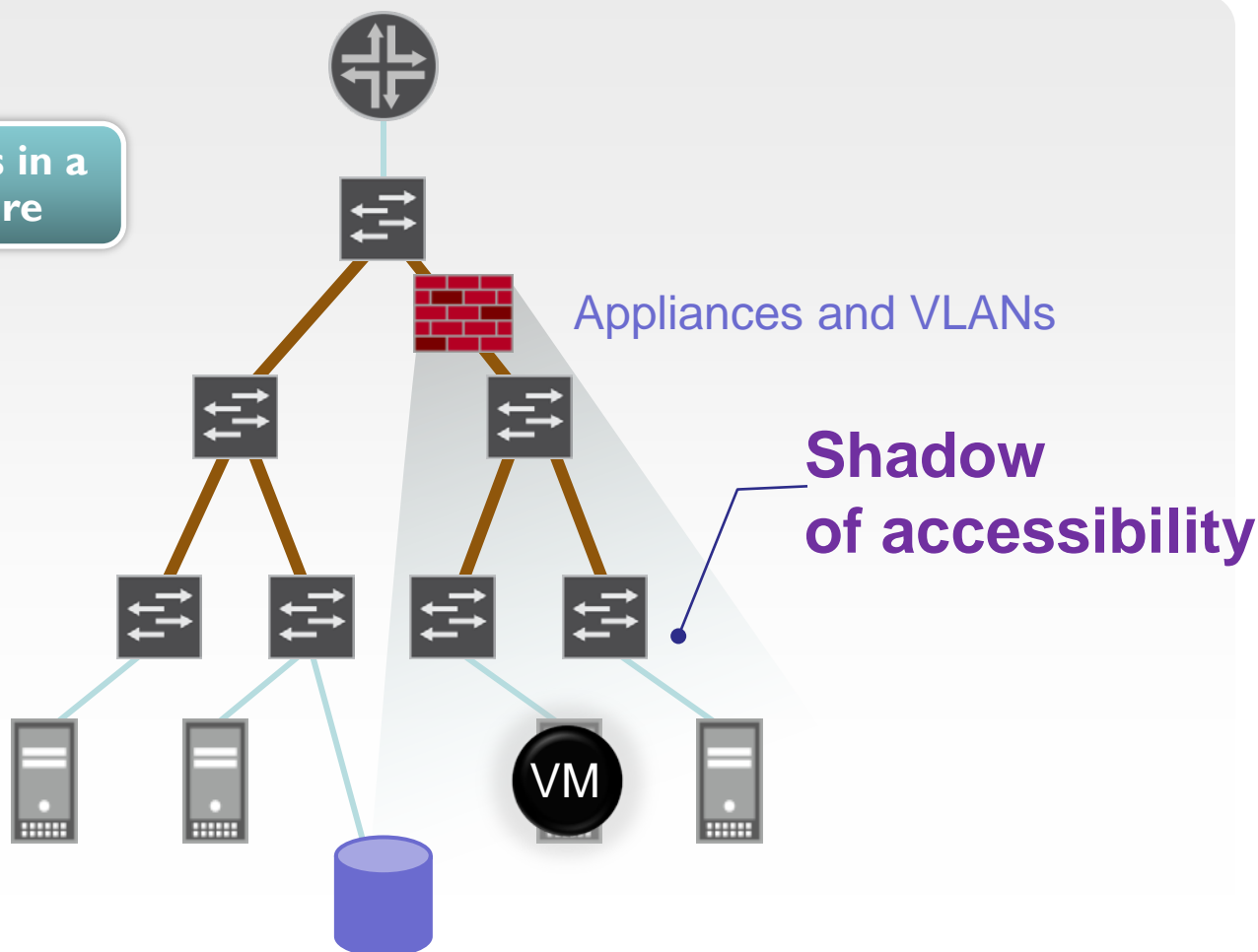
Location matters in a tree architecture

Local Connectivity Bubble
for Optimal Performance

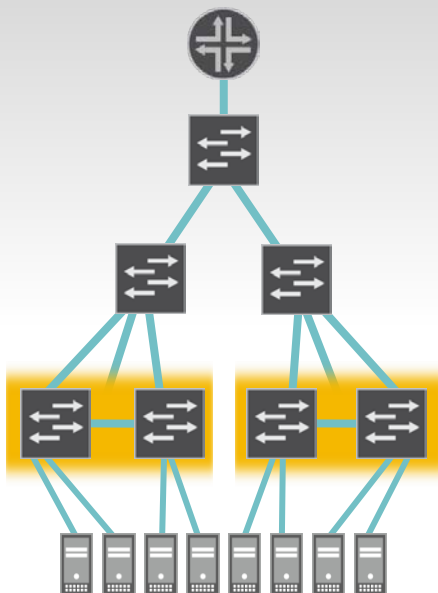


Appliances Create Shadows

Location matters in a tree architecture

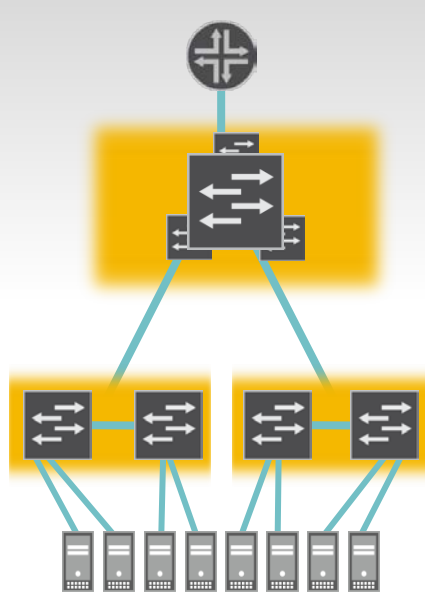


Simplifying the Data Center LAN



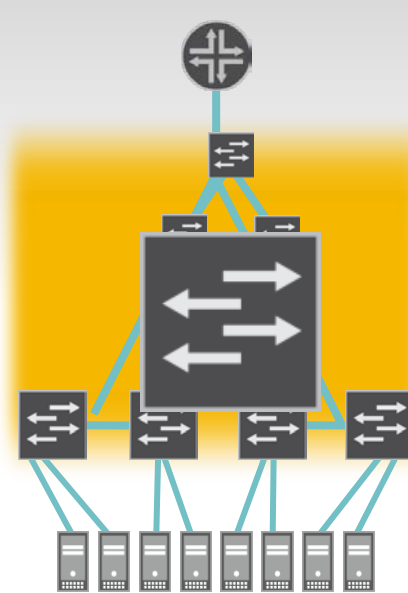
Aggregate Switches

Multiple physical switches that operate as a single logical device



Collapse Tiers

Use an aggregated switch to do the work of multiple tiers of switches
Allows aggregated access to services



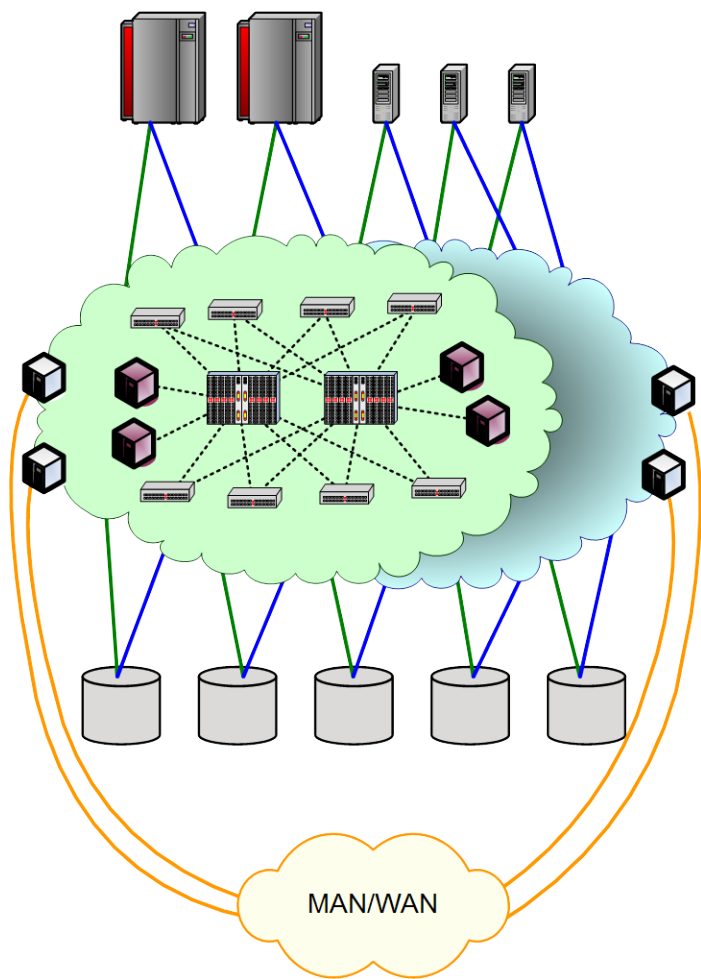
Create A Fabric

Use both techniques at the same time to build a fabric based infrastructure

WE WANT:

1. Operational Simplicity
2. Lower Latency
3. Lower cost

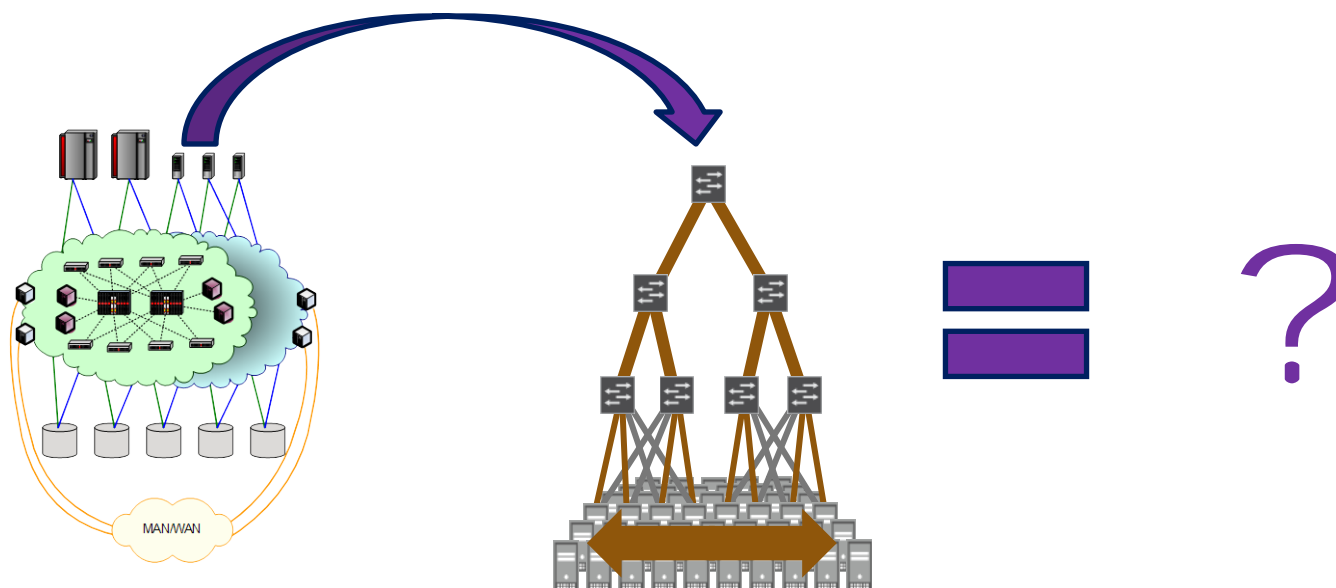
Data Center SAN (FC based)



- Servers → Storage across switched network
- Core – Edge or Edge – Core – Edge
 - ♦ in effect one level of tier collapse is done
- 10's to 1000's of ports
- Full Dual Rail Redundancy
- 100s of meters max diameter
 - ♦ High Bandwidth, Low Latency
 - ♦ Lossless Links
- Fabric Services provide Discovery, Access Control, and Change Notification
- Gateways and specialized extension devices provide remote access for BC/DR
- Attached Appliances provide data services
 - ♦ Encryption, Block Virtualization

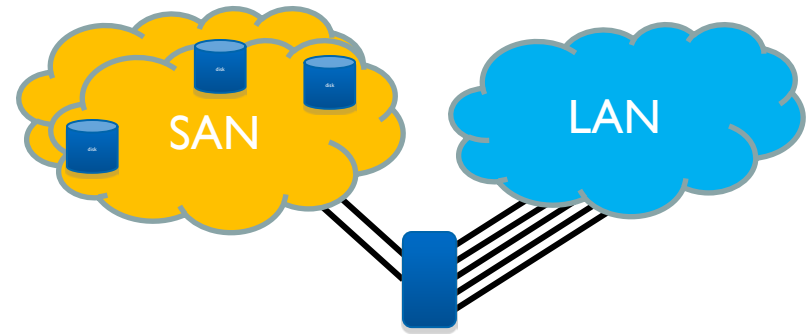
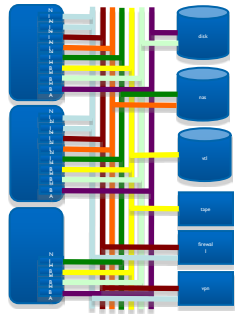
Put the SAN on the LAN

- What happens when you overlay
 - ◆ the SAN picture... onto the LAN picture

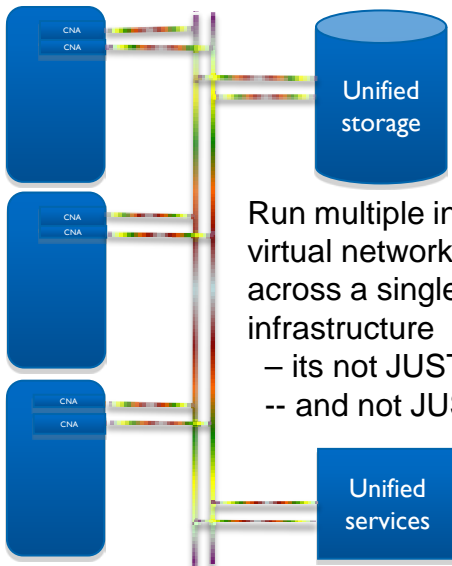


- SAN protocols drive the single biggest piece of the convergence story

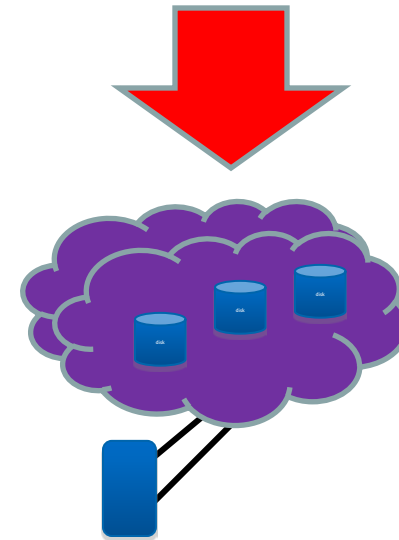
At a high level you end up with...



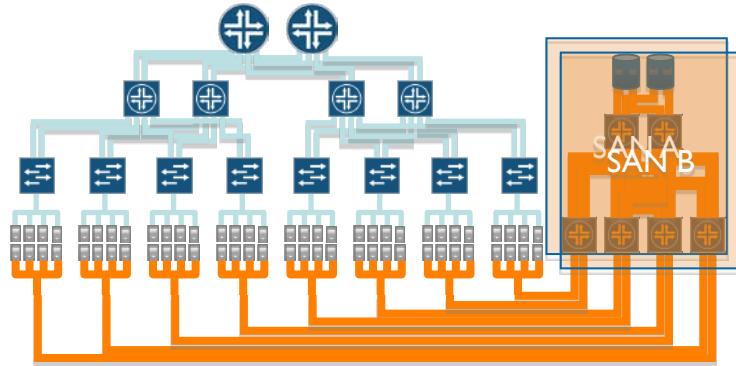
I/O Consolidation + Network Convergence



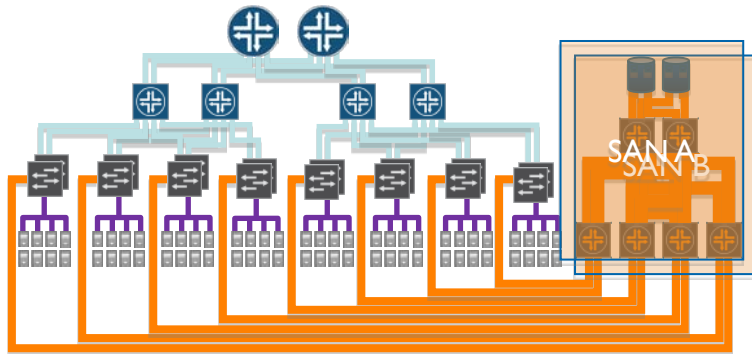
Run multiple independent virtual networks 'planes' across a single physical infrastructure
– its not JUST an edge thing
-- and not JUST a SAN thing



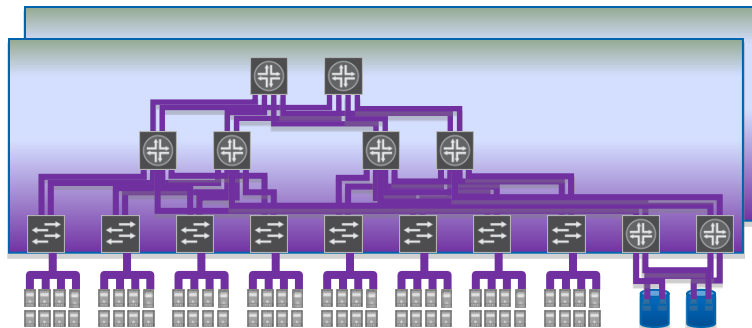
Evolution of Network Convergence



- Separate Networks
 - No overlap of operations & management
 - separate network characteristics
 - separate teams run them (typically)

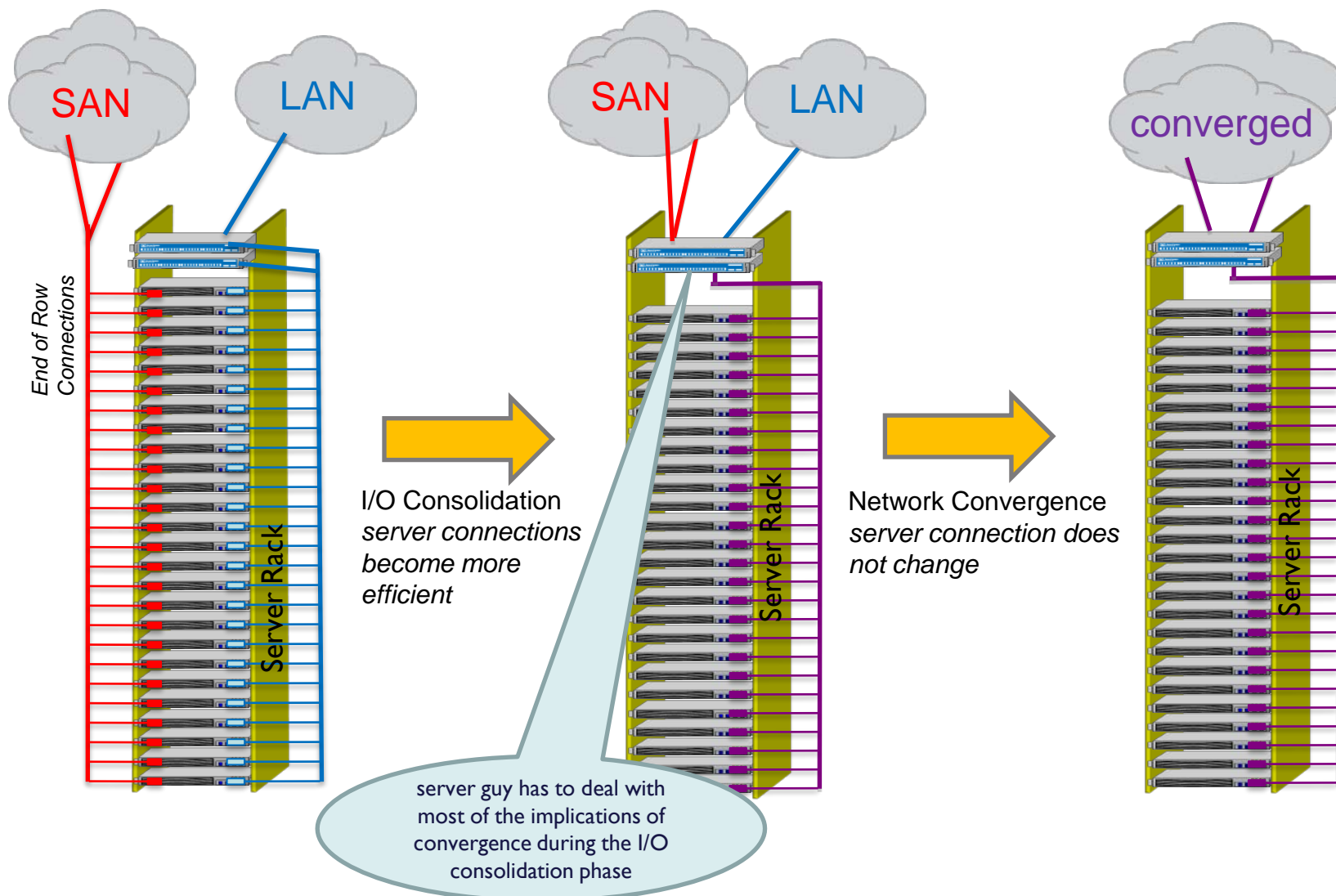


- I/O Consolidation
 - overlap confined to server and 1st hop
 - team consensus needed
 - several detailed ways to accomplish
 - transit switch L2 to access SAN
 - gateway

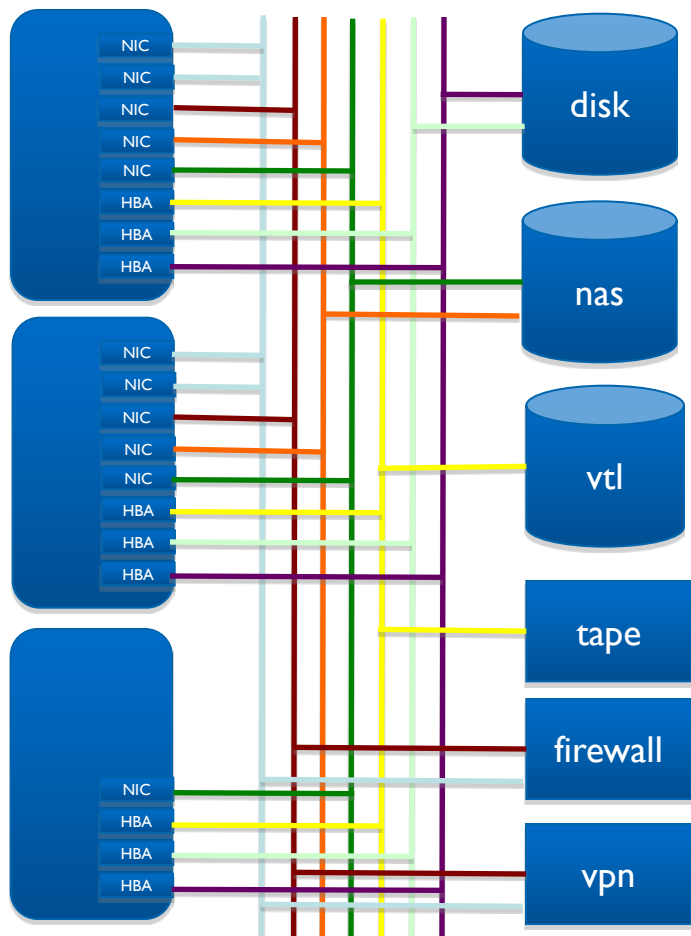


- SAN-LAN Convergence
 - unified management and operational model
 - run by single team
 - common redundancy
 - shared bandwidth and connectivity

Evolution of Server Connections



HOW MANY NIC'S IN A SERVER



Multiple network connections

- ◆ Separate subnets
- ◆ Separate VLANs
- ◆ May be separate networks
- ◆ May be separate switches in the same network
- ◆ Each configured with different QoS settings

Depends on the Server...

- ◆ file servers and/or NAS points to campus
- ◆ Presentation servers and intranet point to campus
- ◆ Application servers
- ◆ Database servers
- ◆ Backup Servers, etc etc

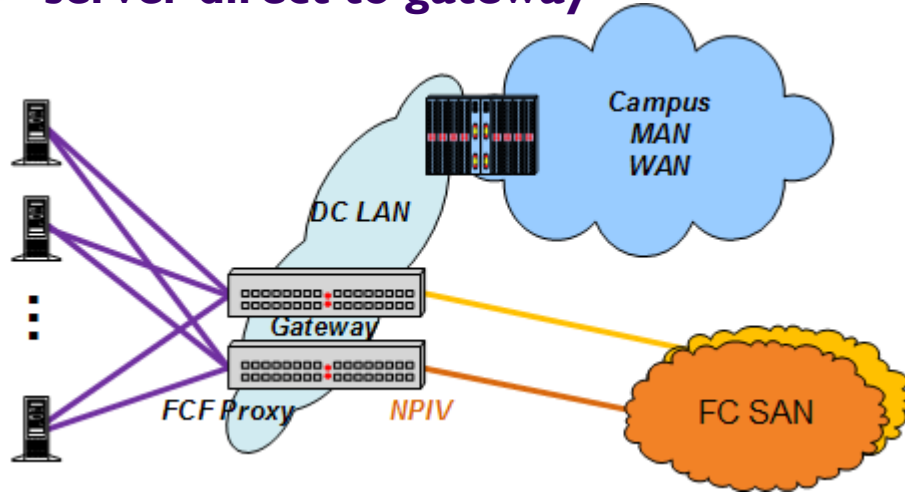
For Example Something like this is possible:

- ◆ Campus Access (1+)
- ◆ LAN Backup NIC (1)
- ◆ Application Cluster NIC (1)
- ◆ Vmotion NIC (1)
- ◆ Presentation to application to database private NICs (1+)
- ◆ Storage Access Cards (2)

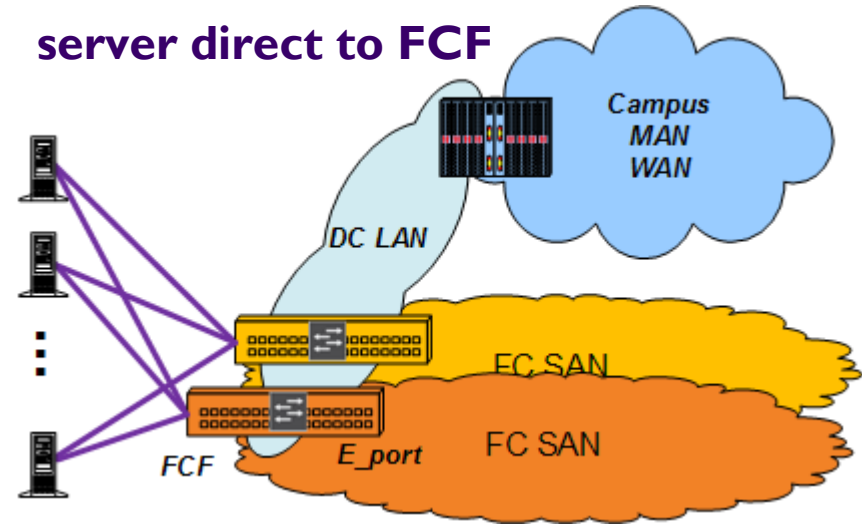
I/O Consolidation reducing this to 2 NICs can save a bundle here

I/O Consolidation Deployments

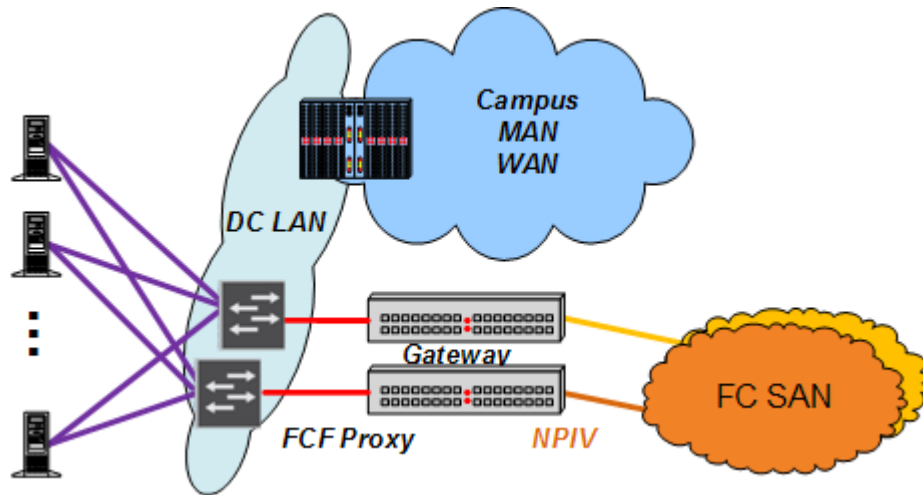
server direct to gateway



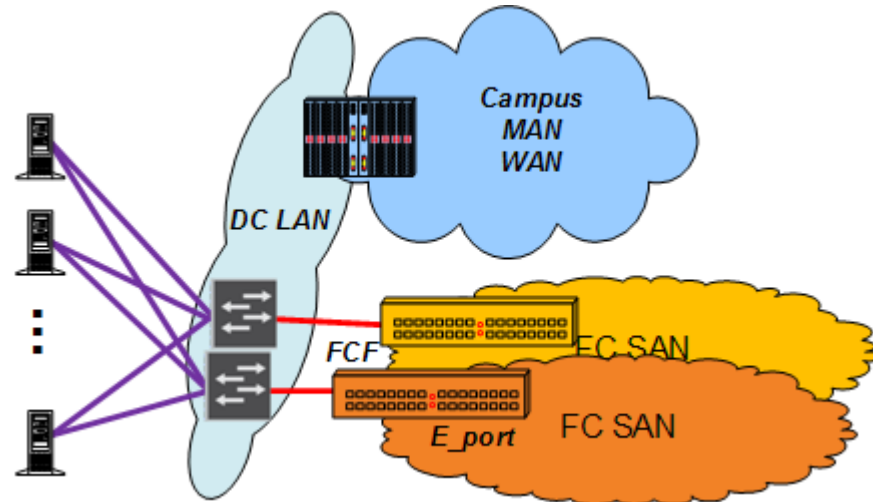
server direct to FCF



server to L2 to gateway



server L2 to FCF



➤ Convergence needs the following

- ◆ **Transport Convergence**
 - › DCB for Ethernet is 'complete'. Deployments happening.
 - › Switch aggregation is happening
 - › Tier Collapse is happening
- ◆ **Protocol Evolution**
 - › This has happened with iSCSI refined by DCB
 - › This is happened with FCoE (FC-BB-5) refined by FC-BB-6
- ◆ **Operational**
 - › This has started with I/O Consolidation out of server
 - › Better Connected L2 networks
 - › Collections of physical switches acting as single logical switch

IF we use FCoE for Network Convergence

➤ Scaling

- ◆ FCF at the TOR hits Domain Scaling problems
- ◆ FC-BB-6 intends to address this with FCF-FDF distributed domains

➤ Configuration of L2/L3 separation

- ◆ VLAN → Virtual Fabric mapping
- ◆ L2 network as access between server and FCF

➤ Full FC topology overlay onto data center network

- ◆ Multi-hop FCoE across multiple L2 networks and several FCFs
- ◆ Multiple VLAN/Virtual Fabric Configuration and Management

➤ Services

- ◆ services means discovery, access control, notifications, security
- ◆ iSNS exists for these but not commonly deployed

➤ Management

- ◆ Tools have limited support for iSCSI attach

➤ Performance

- ◆ to match local data center SAN requirements need DCB
- ◆ this is true even though TCP/IP is the transport

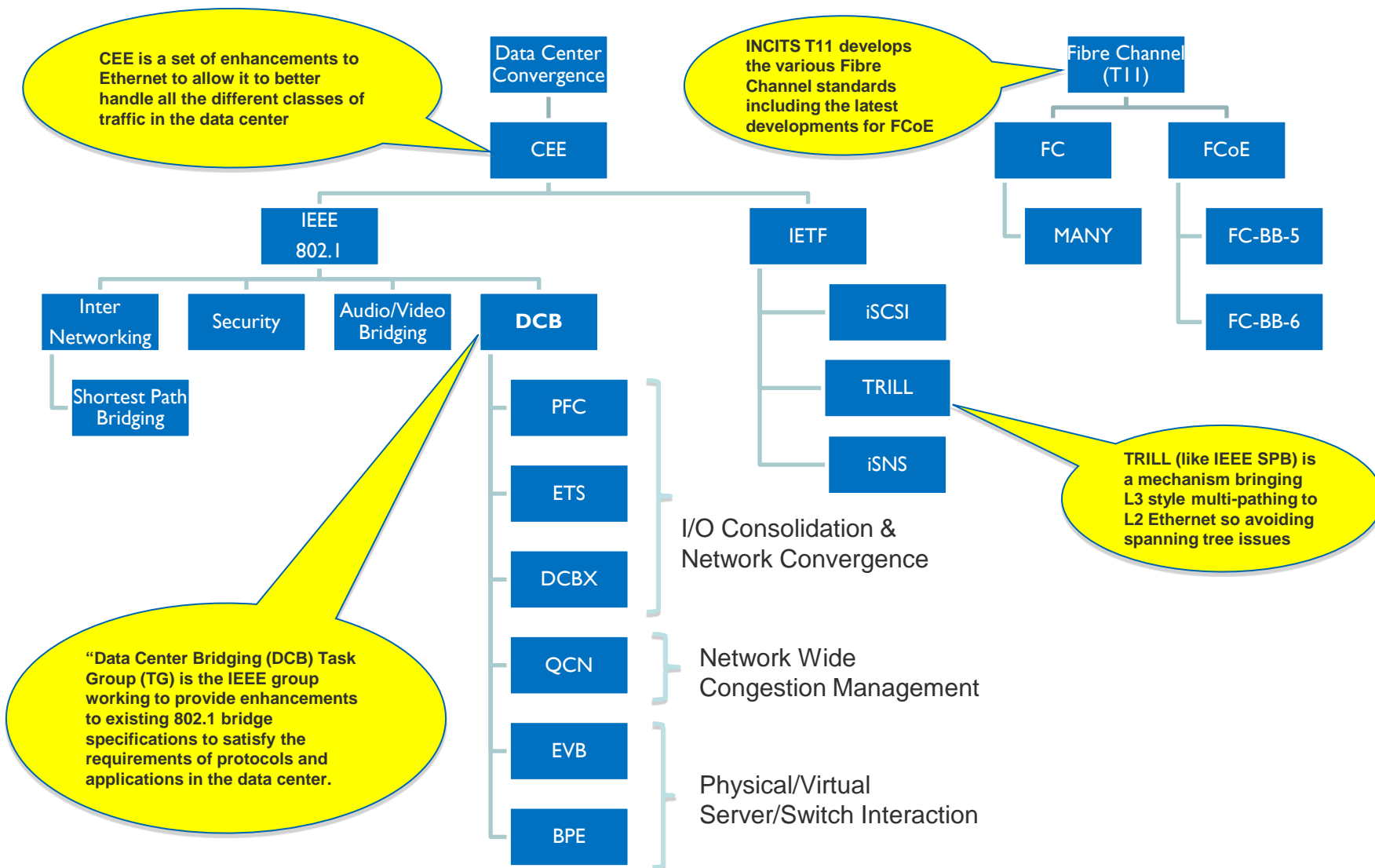
➤ End to End performance

- ◆ bandwidth & latency & frame processing rate
- ◆ congestion handling
- ◆ logical overlays onto physical infrastructure

➤ MAN and WAN extension for storage

- ◆ Under convergence the local network is Ethernet. The devices that make up the local Ethernet are not typically suited to directly support lossless distance extension.

Reminder: The Protocols



➤ results in logical overlays for forwarding on single, shared HW infrastructure

➤ Benefits

- ◆ stocking of spare FRUs
- ◆ combined operations
- ◆ fewer stranded resources
- ◆ better utilization
- ◆ lower latency
- ◆ better flexibility



Hands-On
LAB COMPUTERWORLD **SNW** SNIA

Visit the Hands-On Lab:

**Unified Storage Infrastructure,
Unified Storage IP Solutions**

If convergence is so great why hasn't it already happened?

Actually it is in progress,

but there is a balance between various factors influencing the adoption rate

INHIBITORS

Existing
Operational
Models and
Infrastructure

Cost of 10G/40G
Infrastructure

Politics /
Team Issues

Technology Maturity



Data Center Network Convergence



Development of
best practices for
phased deployment
of convergence

10GE Performance
Cost Reductions

Convergence Solves
Actual problems of
scale, flexibility, and
complexity

Server Virtualization
Network Evolution
New Data Center Models

ACCELERATORS

- Please send any questions or comments on this presentation to SNIA: tracknetworking@snia.org

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- SNIA Education Committee

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